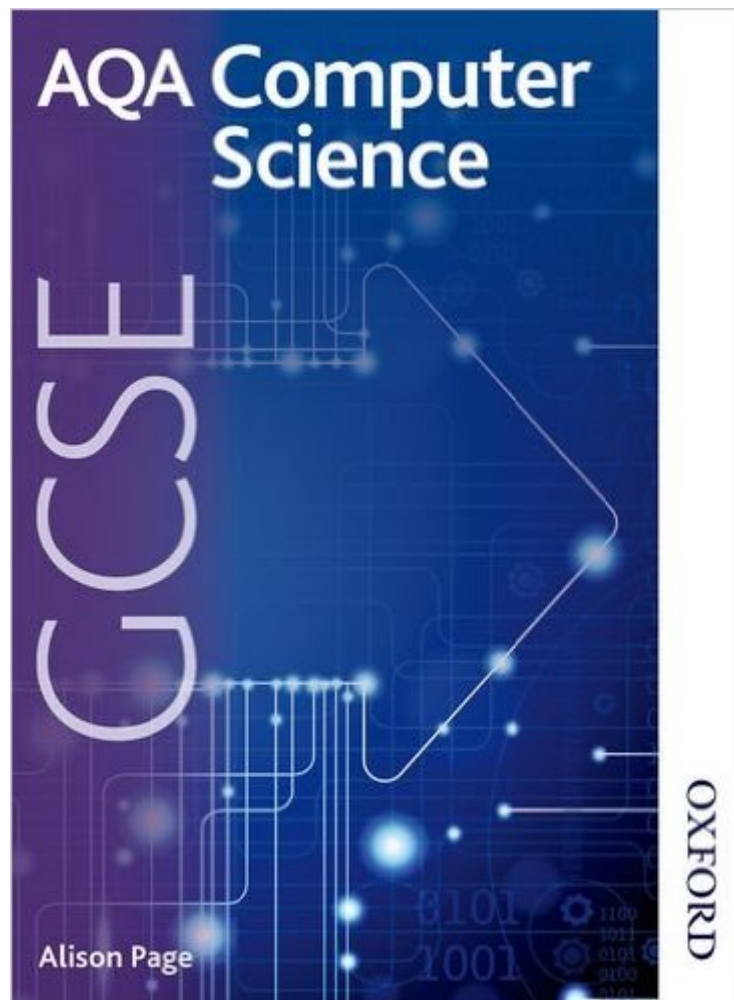


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Written specifically for the AQA GCSE Computer Science specification, the student book covers the key theory and practical aspects of the syllabus helping students to develop their computational thinking and problem-solving skills. Activities to transfer theory into practice. Key terms and study tips provide clarifications to help students avoid misconceptions. Chapter ends include an overview along with a set of questions to reinforce and extend learning.

Book Information

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